

Topic: Competencies

In D2L Brightspace, the competency tool allows the owner of a course to assess students learning outcomes, as well as ensure that the students are really acquiring the knowledge that they wish the students to achieve.

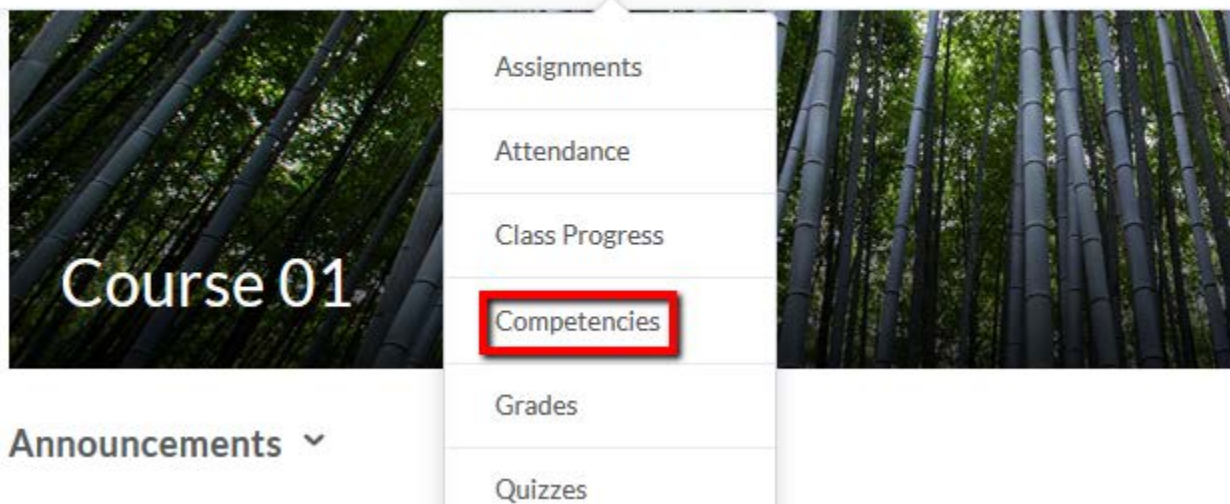
A Competency has three parts to it:

- ↳ The Competency itself
- ↳ Learning Objectives ↳ Learning Activities

As a student of the course, your goal is to complete course competencies given by the instructor.

To access **Competencies**, click **Assessments** then **Competencies**

Materials ▾ Communication ▾ Assessments ▾ Resources/Help Course Admin



Competencies are the containers for all learning objectives, and **Learning Objectives** are completed by finishing learning activities. **Learning Activities** are content items, assignments, quizzes, etc. Once you finish that specific item, the learning objective is then completed.

[Expand All] [Collapse All]

testObjective	✗
Unit 2	
Worksheet 1	
Important Dates in History	✗
Early 1800's	✗
Quiz 1 - 1	
Youtube Video: How to use Course Builder	

Once you finish ALL learning objectives in a competency you complete the competency itself.

When you finish a competency/learning objective, you will see a green check mark to indicate you have done so.



If you have not yet completed a competency, a red 'x' will appear beside the competency/learning objective.



For More Information

Please contact Office of Online & Extended Learning at support@mnstate.edu or 218.477.2603 if you have questions about this material.